

SUPER BONK™



INSTRUCTION BOOKLET



HUDSON GROUP
HUDSON SOFT®

SUPER NINTENDO®
ENTERTAINMENT SYSTEM

SUPER BONK™



THANK YOU !

Thank you for adding Super Bonk™ to your library of Super NES games. You have just made the perfect choice by selecting this quality Hudson Soft title.

In order to insure your complete enjoyment of this game, we recommend that you read the manual carefully and follow its instructions and suggestions.

WARNING: PLEASE READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET CAREFULLY BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM OR GAME PAK.



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Nintendo®

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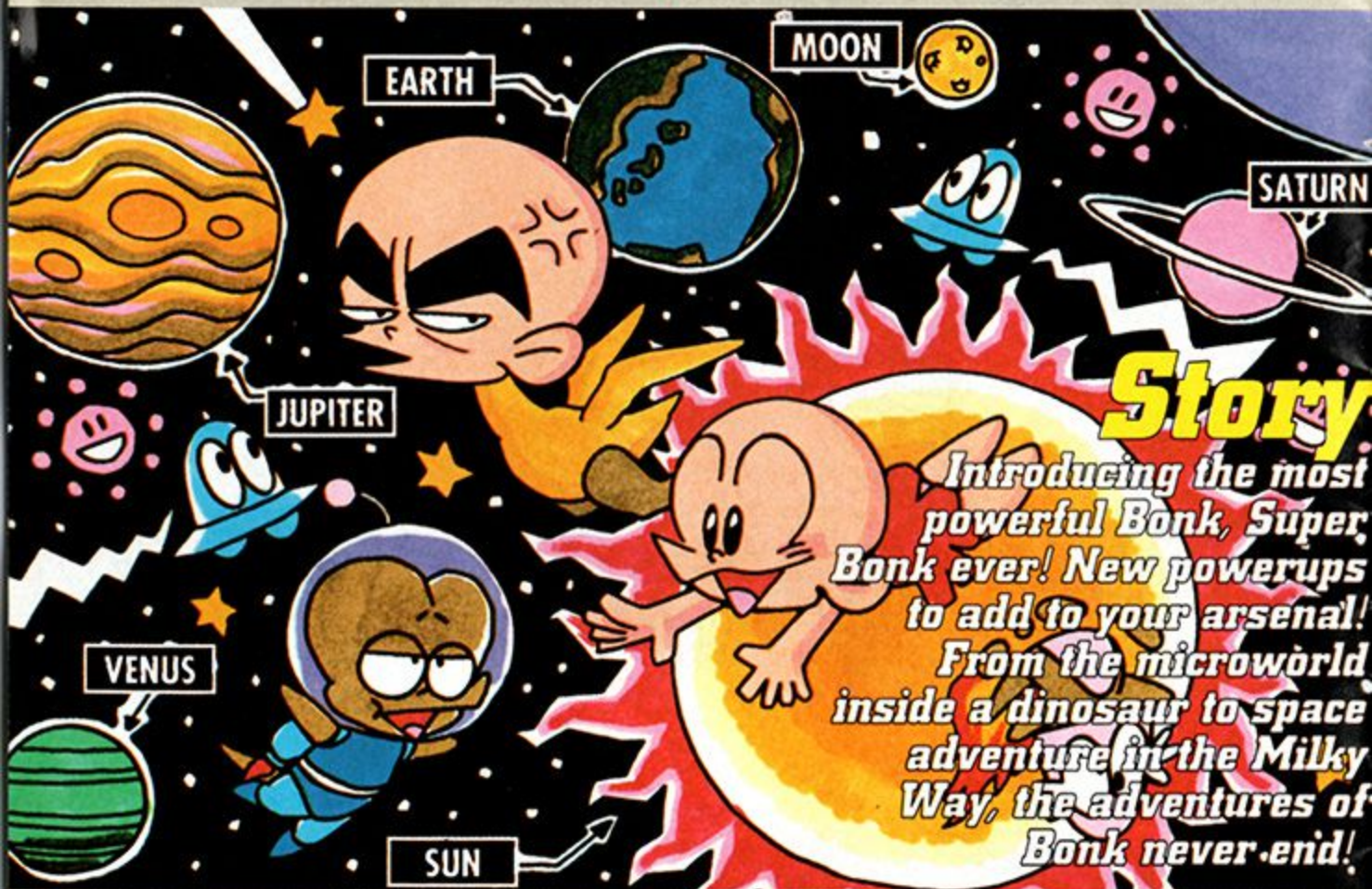
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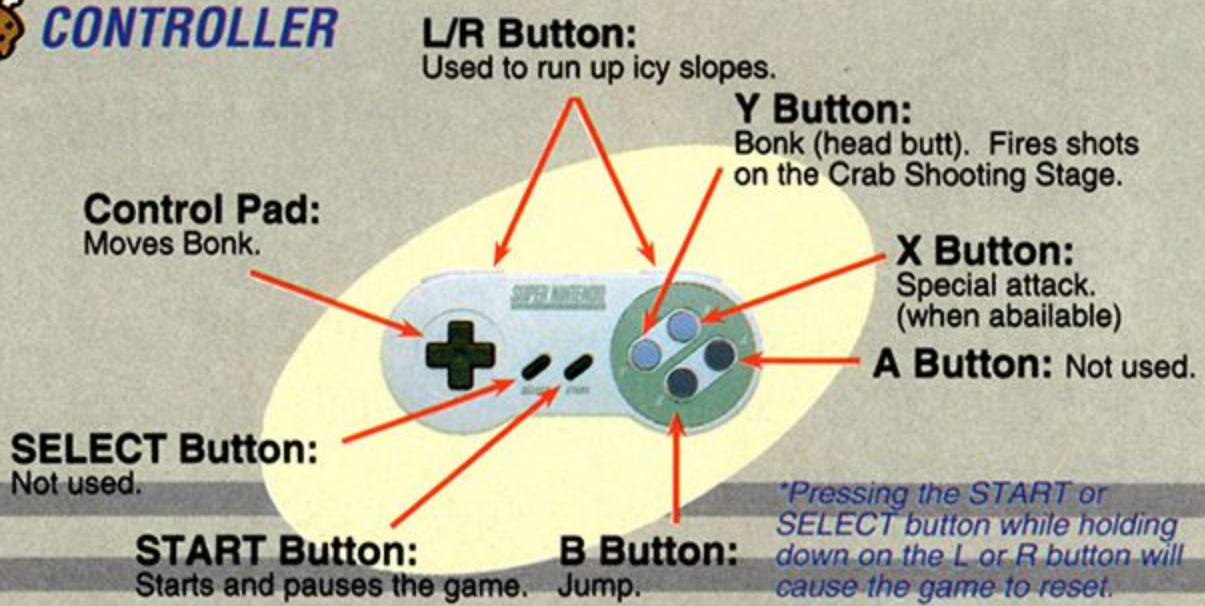
Introducing a New Theory of Evolution!?



Story
Introducing the most powerful Bonk, Super Bonk ever! New powerups to add to your arsenal! From the microworld inside a dinosaur to space adventure in the Milky Way, the adventures of Bonk never end!

[PLAYING SUPER BONK]

CONTROLLER



**Pressing the START or SELECT button while holding down on the L or R button will cause the game to reset.*



SCREEN DISPLAY

Lives (6 Max.)



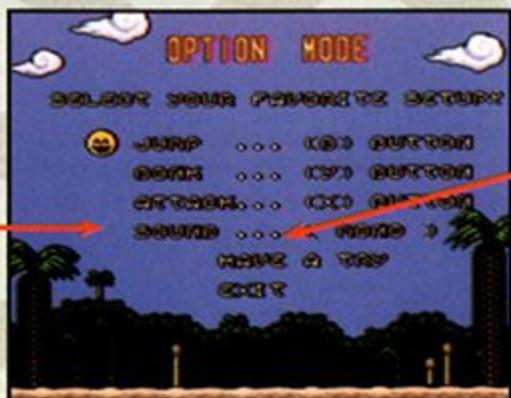
Score

Stock

Smileys



OPTION MODE SCREEN



SOUND: Select music in "STEREO" or "MONO" depending on your television.

HAVE A TRY:

This allows you to control Bonk on the DEMO screen so you can practice his basic moves yourself.

DEMO SCREEN

If the TITLE screen is left untouched, an interesting DEMO screen will appear showing Bonk's basic moves. Take time out to look at the demo before starting your first game.



[BRUSH UP ON YOUR BONK SKILLS]



SPECIAL MOVES



SPIN BONK:

Repeatedly hit the B Button and Y Button. Bonk will slowly drop while spinning. Be sure to master this move because it's useful for both moving and attacking!



SWIMMING:

You can swim freely in water using only the Control Pad.



CLIMBING:

Repeatedly hitting the B Button lets you cling to and climb even vertical walls.



CLIMBING TREES:

You can climb up and down trees by hitting the up or down arrows of the Control Pad. You can move behind the tree by hitting the right or left arrows of the Control Pad.





BONK JUMP:

With good timing, the Y Button can be used to climb vertical walls and in between narrow walls not possible with basic climbing. Although this move is difficult, it is extremely



BIG WHEEL:

You can bite into a tree lying horizontally and make a big wheel by pressing the B Button and the up or down arrows of the Control Pad. This trick can be repeated over and over!



CLIMBING WATERFALLS:

You can cling to a waterfall by pressing the Control Pad up along with the Y Button, and then climb by repeatedly hitting the B Button. You can move left and right across the waterfall by pressing the Control Pad left or right.



SPRING FLOWER JUMP:

You can make big jumps by landing on a Yellow Spring Flower and pressing the B Button at the right time.



CARRYING SPRING FLOWERS:

You carry Yellow Spring Flowers on your head by bonking them (Y Button). Bonking again allows you to throw them at enemies.

[CHANGING SHAPES]



POWERUPS AND ITEMS

Red Candy Makes Bonk little



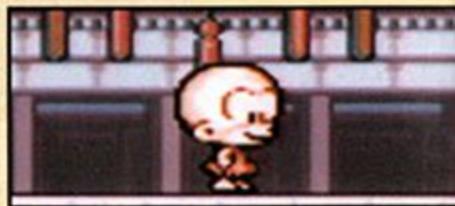
Yellow Candy Makes Bonk normal size



Blue Candy Makes Bonk big



Little Bonk



Normal Bonk



Big Bonk

CANDIES AND CRAB BONK

Sometimes it's useful to be Big Bonk, sometimes you can't get through a passage unless you're Little Bonk, and sometimes you can't get to the next stage if you're Crab Bonk. But don't worry, because if you move the screen a little, you can always find the candy you need in its original location!





Little Fester

Little Kronk

Little Crab



Fester Bonk

Kronk Bonk

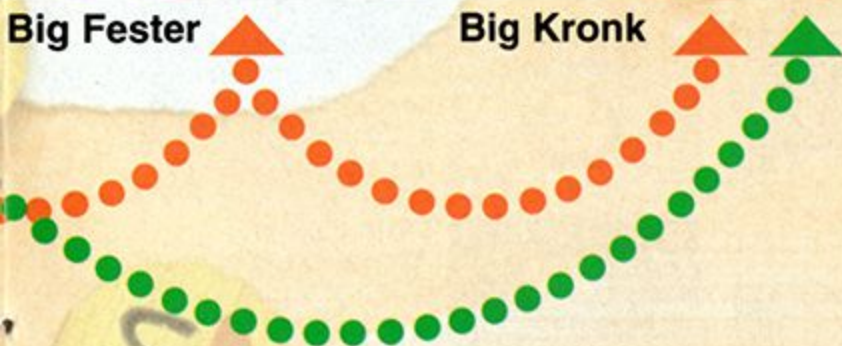
Crab Bonk



Big Fester

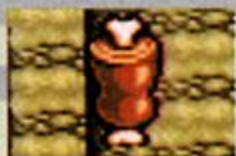
Big Kronk

Big Crab



Small Meat:

Results in powerup increase of one level.



Big Meat:

Results in powerup increase of two levels.
Temporarily makes Bonk invincible.

[CHANGING SHAPES]



NORMAL BONK:

Uses bonks to attack.

BIG BONK: Uses boomerangs to attack when the X Button is pressed. Boomerangs destroy the enemy and then return to Bonk. (Takes four Smileys to use.)



FESTER BONK: Fires petrifying light beams when the Y Button is pressed.

BIG FESTER: Attacks with eggs when X Button is pressed. Thrown eggs are actually time bombs which explode several seconds after landing. (Takes four Smileys to use.)



KRONK BONK:

Attacks with his tail when Y Button is pressed.

BIG KRONK: Turns invisible for set length of time when the X Button is pressed, freely attacking enemies without taking hits. (Takes half of all Smileys to use.)

LITTLE BONK, LITTLE FESTER, LITTLE KRONK:

All little versions can attack by screaming when the X Button is pressed. The scream is shot out as bombs and you can even ride on top of it.



SPRING FLOWERS



Pink: Life fruit



Orange:
Carry meat



Yellow:
Spring flower used for jumping. Can be carried when bonked

OTHER ITEMS



Heart: Restores one level of power.



Big Heart:
Restores all power.



Crystal Heart:
Increases maximum power possible by one level.



Flower Seeds:
Propeller Flower seeds. Can be used to fly through air when put on Bonk's head.



Little Flower:
Allows you to play a bonus stage. There are a total of eight stages.



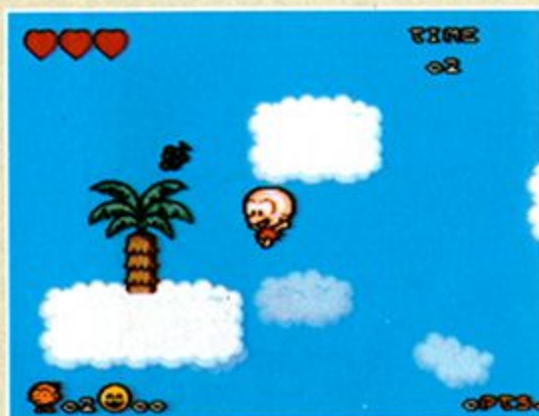
1UP: Look like tiny bonks. They increase your stock by one turn.



Extra Point Items: Have fun looking for the many extra point items which are scattered throughout all the screens.

[FINDING LITTLE FLOWERS]

BONUS STAGES (8 STAGES TOTAL)



CLOUD JUMPING:
Jump toward the goal while picking up items.



BASKET BALL:
Put Spring Flowers in the box.
Watch out for the swift Croc!



SHOOTING:
Shoot by repeatedly hitting the Y Button! This is a super hard shooting stage. Also called the Crab Shooting stage.



BALLOON CRASH:
Use ground bonks on the pump to inflate the Heli until it blows up!



SMILEY THIEF

There is a Smiley Thief who will steal all the Smileys you have collected if you aren't careful. Beware of PIKPOK!



[EXPLORE THE MANY NEW BONK WORLDS]

STAGE ADVICE



JUMP WHEEL:

Jump on the Spring Flowers on the Ferris Wheel to reach the sky. It's a little hard, but you can do it with good timing.



THROUGH THE STRAW:

There's a secret in the straw in the cup. Don't be afraid! Jump in the cup!



FIND THE COMET:

Fly to the ends of the universe to find the secret of the Comet.



RUMOR

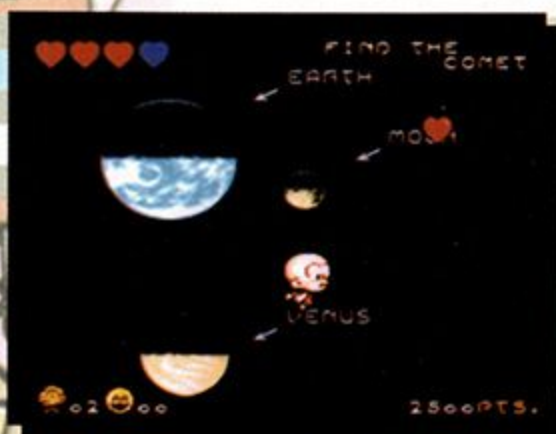


There is a rumor that you can play a game on the television on the Juice stage if you turn it on. Try it and find out!



ELEVATOR:

Although you can use the elevator in the Komaccha Tower if you have 8 or more Smileys, it might be better for your health to just climb it!



SPACE STAGE:

It may be hard to control, but floating through space is great!



SLEEPING ROOM:

There are rooms hidden in unexpected places. Fun awaits you if you look hard enough.



THE BAD CITY:

Destroy the Assembly Hall and you can get lots of precious items.

[DROOLKINS DROOL AND HIS GANG ARE BACK!]



Stage 1 boss. Use Spring Flowers skillfully to defeat him.

MOON BEAK



HE'S BACK-KING DROOL



Stage 4 boss. The laser he shoots from his nose is deadly. Use multiple Spin Bonks to defeat him!

HELI HOOVY



Stage 2 boss. Although he doesn't look much like an enemy, don't be fooled! The blue balls are his weak spots.

BACTY



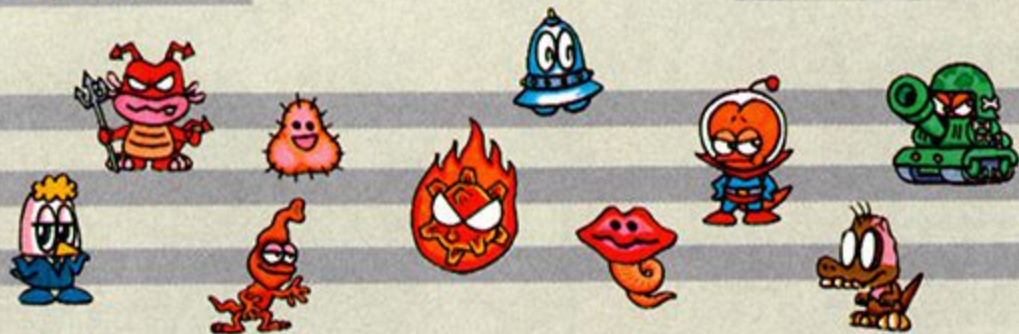
Stage 3 boss. This evil princess will steal the Crystal Heart you worked so hard to get!

HAREY



Stage 5 boss. Your only chance is when he stops. Aim for the mask on his stomach!

THE CRUSHER



FIGHTING ENEMY CHARACTERS

BUL BOUZ: This enemy can also be defeated by using multiple Ground Bonks.

CROC: He grows into a giant when he eats candy!

BUDDY: He's not an enemy, but you can ride him.



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